**Person\_UML**

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| Person |
| Name :string  Phone\_n : string  Email : string  Adress: addrees |
| +person(newname : string,newphone:string,newemail:string,newaddress:string)  +toString() : string |

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| Student |
| Status :string |
| +Student(new status:string,newname : string,newphone:string,newemail:string,newaddress:string)  +toString() : string |

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| Employee |
| Office : string  salary : double  date : Date |
| + Employee (newoffice:string,newsalary:double,newdate:Date,newname : string,newphone:string,newemail:string,newaddress:string)  +toString() : string |

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| Faculty |
| workHours : double  rank : string |
| + Faculty (newworkhour:double,newrank : string,newoffice:string,newsalary:double,newdate:Date,newname : string,newphone:string,newemail:string,newaddress:string)  +toString() : string |

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| Staff |
| title: string |
| + Staff (newtitle:string,newoffice:string,newsalary:double,newdate:Date,newname : string,newphone:string,newemail:string,newaddress:string)  +toString() : string |

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| address |
| city: string  governement: string  country: string |
| + address (newcity:string,newgovernement:string, newcountry : string) |

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| MyDate |
| Year: int  Month: int  Day: int |
| + MyDate (newyear:int,newmonth:int, newday: int) |